



LEAH LEE

Designer; UI/UX, 3D, Mixed Reality

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EDUCATION

Carnegie Mellon University

Pittsburgh, expected May 2023

Master of Entertainment Technology
(Computer Graphics)

School of the Art Institute of Chicago

Chicago, Aug 2016 - Dec 2020

BFA in Visual Communication Design

SKILL

UI/UX

Figma

Sketch

Adobe XD

Zeplin

Protopie

Principle

Webflow

Invision

p5.js

Graphic Design

Adobe Creative Suite

3D/Motion

Adobe After Effects

Cinema 4D

Unity 3D

Photo/Video

Adobe Premiere Pro

CERTIFICATE

Data Structure Python / University of Michigan

Python for Everybody / University of Michigan

Issued Aug 2021

COURSEWORK

Electronic Publications Stduio

Building Virtual World

Dynamic Info Visualization

Interface & Structure : Web design Type

and Image in Motion

EXPERIENCE

Meta / Incoming AR Product Design Intern

Burlingame, May 2022 - Aug 2022

Adobe / Lead Creative Cloud Ambassador

Chicago, Feb 2020 - May 2020

Designed and published a web interface that introduces
Adobe products and lectures

Organized Adobe XD workshops for students

Lead a team of ambassadors suggesting creative directions

School of the Art Institute of Chicago / Motion Designer

Chicago, Jan 2020 - May 2020

Created typographic motion graphics for use in campaigns

Produced 3D animations for the 2020 virtual commencement

The Field Museum / Graphic Design Intern

Chicago, May 2018 - Aug 2018

Designed an informative poster about Máximo

Created an 80-page education guide for students

Designed a booklet for the member's night event

PROJECT

Google / UX Designer (Academic Project)

Pittsburgh, Jan 2022 - Current

Visualized various types of data in a 3D environment

Represented High-Dimensionality features of ML models

Designed engaging 3D interactive user experience

Building Virtual World / XR 3D Artist

Pittsburgh, Aug 2021 - Dec 2021

Created 3D environment using Cinema 4D

Designed XR interactive experience using Unity 3D