



LEAH LEE

Designer; UI/UX, 3D, Mixed Reality

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EDUCATION

Carnegie Mellon University

Pittsburgh, Aug, 2021 - May 2023

Master of Entertainment Technology
(Computer Graphics)

School of the Art Institute of Chicago

Chicago, Aug 2016 - Dec 2020

BFA in Visual Communication Design

SKILL

UI/UX

Figma

Sketch

Adobe XD

Zeplin

Protopie

Principle

Webflow

Invision

Graphic Design

Adobe Creative Suite

3D/Motion/Prototyping

Adobe After Effects

Cinema 4D

Unity 3D

Adobe Premiere Pro

Spark AR

ACADEMIC PAPER

Google Research / Interactive Machine Learning

Submitted to Siggraph May, 2022

Authored a research paper on the findings on Interactive Multimodal Representation of Machine Learning Functions for Human Understanding of Machine Learning

CERTIFICATE

University of Michigan / Data Structure Python

Issued Aug 2021

EXPERIENCE

Duolingo / Product Designer

Pittsburgh, May 2023 - Current

- Monetization Area

Samsung Research America / Interaction Design Intern

Mountain View, Jan 2023 - May 2023

- Designed social interaction for an AI-powered digital human in a virtual environment.
- Developed a comprehensive UI design guide that included typography, color, grid, and component libraries.
- Utilized Figma and After Effects to create an interactive demo while collaborating with engineers and artists.

Meta (Facebook) / Product Design Intern, AR

Burlingame, May 2022 - Aug 2022

- Designed social experiences for AR wearable device, including features for expressions and sharing of user data, with deep integration into Meta Family of Apps and hardware.
- Shipped full end-to-end flow within a short period, collaborating with cross-functional partners
- Built vision, ran user research, and defined product framework using animated and interactive prototypes using Figma, Spark AR, and After Effects.

Google / UX Designer (Academic Project)

Pittsburgh, Jan 2022 - May 2022

- Visualized various types of data in a 3D environment
- Represented High-Dimensionality features of ML models
- Designed engaging 3D interactive user experience with Unity

Adobe / Lead Creative Cloud Ambassador

Chicago, Feb 2020 - May 2020

- Designed and published a web interface that introduces Adobe products and lectures
- Organized Adobe XD workshops for students

The Field Museum / Graphic Design Intern

Chicago, May 2018 - Aug 2018

- Designed an informative poster about the Máximo exhibit
- Created an 80-page education guide for students